**Software Engineering Project Group 19 MES**

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***Group name: MES***

**GitHub link :** [**https://github.com/Emmanuelawe51/Software-Engineering-Project-Group-19**](https://github.com/Emmanuelawe51/Software-Engineering-Project-Group-19)

* All members contributed equally.
* In this Sprint Members worked on:
* Displaying the arrows around our board and numbering them.
* Interactions with the arrows such as being able to press them.
* Getting the rays to display
* removed getting deflections and absorbtion from this sprint, underestimated how time consuming getting the rays to function properly would take.

*Launching and playing the jar file*

to play this game simply:

- launch the jar file

- choose 6 hexagons to place

-click on the arrows to display the rays